| POINTS: |  |
| :--- | :--- |
| Win: | 6 points |
| Tie: | 3 points |
| Loss: | 0 points |
| Goals Scored: | 1 point per goal (max of 3) |
| Shut-out: | 1 additional point |
| Goal Diff. of $>6$ | Deduction of 1 point $(-1)$ for every instance of <br> a goal differential of $>6$ for the winning team |

(A Maximum of 10 Total points possible for each game)
*** To Prevent any teams from Running up the Score, ONE Point will be deducted from the winning team's total if a goal differential of greater than 6 points occurs within a game. ***

## Scoring Examples:

- Team 1 v 2 Final Score is 5-0
- Team 1: Earns 10 points ( 6 points for the win +1 point for shut-out +3 points for Goals 1-3) points
- Team 2: Earns 0 points
- Teams $3 \vee 4$ Final Score is 3-2
- Team 3: Earns 9 points ( 6 points for the win +3 points for goals 1-3)
- Team 4: Earns 2 points ( 0 points for loss +1 point for each goal scored (2)).
- Teams 5 v 6 Final Score is 9-2
- Team 5: Earns 8 points ( 6 points for the win +3 points for goals 1-3, Deduction of 1 point for the $>6$ goal differential)
- Team 6: Earns 2 points ( 0 points for loss +1 point for each goal scored (2)).

At the conclusion of the three Soccer Mini-Games, the team with the most points is the First-Place team.
$3^{\text {rd }} / 4^{\text {th }}$ Grade $\& 5^{\text {th }} / 6^{\text {th }}$ Grade Groups: $1^{\text {st }} \& 2^{\text {th }}$ Place teams will be identified $\mathbf{1}^{\text {st }} / 2^{\text {nd }}$ Grade Group: $1^{\text {st }}, \& 2^{\text {nd }}$, and $3^{\text {rd }}$ Place teams will be identified

## Tie Breakers:

- Two-way Tie:
- Head-to Head
- Total Goal differential in all games played (maximum of 3 per game).
- Team allowing the least total goals in all games played
- Three-way Tie (in each case, if the rule eliminates 1 team, then use 2-way):
- Total Goal differential in all games played (maximum or 3 per game).
- Team allowing the least total goals in all games played
- Four-way Tie (in each case, if the rule eliminates 2 teams, then use 2-way)
- Total Goal differential in all games played (maximum of 3 per games).
- Team allowing the least total goals in all games played

